ORGANIZATION OF EASTERN CARIBBEAN STATES EDUCATION REFORM UNIT

MATHEMATICS – PRIMARY LEVEL CURRICULUM GUIDE

GRADE ONE

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Statistics/Data Management

Topics	Learning Outcomes By the end of Grade One, students should be able to:
Data Collection Collecting data through looking and asking Recording data using numbers and words	 Classify objects and people (e.g., classmates) according to selected criteria. Collect simple sets of data in the class and school environment through observation and simple interviews. Record collected data using simple number statements.
Data Representation Recording data using objects and tables Describing simple graphs	 Represent collected data using objects, e.g., picture cut-outs, drawings and blocks. Describe how data are presented in simple tables. Describe how data are presented in simple pictographs, where one picture represents one unit of data. Describe how data are presented in simple bar graphs, where one block represents one unit of data. Describe similarities and differences between pictographs and bar graphs.
Data Interpretation Interpreting tables and graphs	 9. Read the data presented in simple tables. 10. Interpret the data represented in tables. 11. Read the data represented in simple pictographs and bar graphs. 12. Interpret the data represented in simple pictographs and bar graphs.

Materials	Teaching/Learning Activities	Assessment
		Strategies
	Students can:	
		Practical tasks
Household	Sort household objects according to colour, size,	Observation
objects	function, etc.	Questioning
	Bring toys to school, and sort them according to	
Toys	type, e.g., blocks, cars, dolls, balls, etc.	Simple projects such as making
School	Sort themselves according to several criteria related	a display of the
Supplies	to school activities, e.g., membership in houses;	data that were
	membership in clubs.	collected.
Objects and	indication in tracti	oonootou.
persons	Talk about the number of objects or persons in the	Oral and written
in the	groups that they form.	exercises
classroom	Write number statements to indicate the number of	Cherenses
Classicolli	persons or objects in the groups that they form.	
Fruits	persons of objects in the groups that they form.	
Dice	Talk about ways of finding answers to questions that	Simple journal
Dice	require the collection of data. Examples of questions	entries. 'Today I
	1 -	ı
	are: How many girls in the class have blue ribbons	learned that'
	and white ribbons? How many boys have red pencils	
	and yellow pencils? What is the favourite drink of	
	the students in this class?	
	Work in groups to collect the data needed to answer	
	the questions, and record their data in simple	
	statements.	
	Select their favourite fruit from a basket containing	
ľ	several types of fruit.	
	Place their choices on a table in an array to show the	
	number of fruits of each type that they selected.	·
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Students can: Draw their choices on a card or piece of paper and arrange their cards or paper in an array to show their choices. Answer questions about their choices, e.g., 'How many children like apples?' 'Which fruit do most children like?' Throw a die 20 times and record the number oon the face that appears up. The students record the results using number statements. E. g, 'One appeared 5 times.' Represent data that they have collected by using one block to indicate one object or person in each group, and arranging their blocks in an array. Examine examples of simple tables and talk about the parts of the tables. For example they can talk about the data that are shown in the table and how these data are arranged. Examine examples of pictographs that their teacher has drawn using the data that they collected. They can talk about the features of the pictograph. For example, they can be guided to talk about the data that were collected and how these data are shown in the pictograph. (A similar activity can be carried out for bar graphs.) Compare the number statements that they wrote to record the data they collected with the information provided in pictographs that represent the data. They can answer questions such as the following: What is used to represent each person or object in each group?' 'How does the pictograph tell us that?' (Insert information as necessary, e.g., 'How does the pictograph tell us that three persons like apples?') Repeat similar activities that are based on bar graphs. Answer questions based on the data presented in tables,
pictographs, and bar graphs.

Materials	Teaching/Learning Activities	Assessment Strategies
	The students can:	
	Examine a pictograph and a bar graph that show the same data, e.g., the students' favourite song. For example, they can talk about how the pictograph shows the data and how the bar graph shows the data. They can talk about what is used to represent each person or object in the pictograph and the bar graph. They can also compare where the names of the songs are displayed.	

Geometry

Topics	Learning Outcomes	
	By the end of Grade One, students should be able to:	
Three-dimensionalshapes	Describe the attributes of three-dimensional shapes, using phrases such as flat, curved, round, etc.	
Classification Attributes/	Classify three-dimensional shapes on the basis of their attributes such as shape and/or size.	
Features of the shapes	Select and use their own criteria to classify three-dimensional shapes.	
	4. Explain the criteria that they selected and used to classify a set of three-dimensional shapes.	
	5. Explain why a given three-dimensional shape can slide, roll, or stack.	
	6. Classify objects (e.g., lead pencils, sticks of chalk, balls, etc.) according to the three-dimensional shape they represent.	
	7. Use three-dimensional shapes to make objects, e.g., a tower, a car.	

Materials	Teaching/Learning Activities	Assessment Strategies
Household objects; e.g., cereal boxes, juice boxes, milk tins	The students can: Pass their hand over the surfaces of three-dimensional objects and describe the surfaces as flat or curved. Pass a finger along the edges of three-dimensional shapes and describe the edges as straight, round, or curved. Examine examples of three-dimensional shapes and talk about their features, e.g., whether they have	Practical tasks Observation Questioning Simple Projects E.g., a
Blocks	straight or curved edges, whether they have flat or curved surfaces. Sort sets of three-dimensional shapes, according to given criteria. For example, they can sort the shapes according to whether: their edges are straight or curved; the faces are flat or curved; the solids are small or large; the solids can slide or roll.	scrapbook collection of pictures of household objects that have been sorted according to
	Sort a set of three-dimensional shapes into groups then explain to the class how the shapes in each group are alike. Sort a set of three-dimensional shapes into groups then ask a classmate to explain how the shapes in each group are alike. The students must say whether the classmate is correct.	criteria selected by the students.
	Look at a selected three-dimensional shape, e.g., a cylinder, and then select objects in the classroom that have the same shape as the selected three-dimensional shape. This activity can be repeated using 2 or 3 three-dimensional shapes at a time.	
	Play with a set of shapes, rolling or sliding them on their desk and stacking them one on the other. They make observations about the features of the faces on which the solids roll or slide. They can also answer questions such as the following: 'How can I get two milk cans to stand one on the other?' Which shapes could I use to make the wheels of a toy car? Why?	

Topics	Learning Outcomes	
	By the end of Grade One, students should be able to:	
Plane Shapes Classification	8. Identify examples of two-dimensional shapes.	
Naming shapes Drawing shapes Spatial	9. Classify two-dimensional shapes on the basis of their attributes, e.g., shape, size, number of sides.	
relationships	10. Select and use their own criteria to classify two-dimensional shapes.	
1	11. Explain the criteria that they used to classify a set of two-dimensional shapes.	
	12. Identify and name rectangles, squares, and circles.	
	13. Sketch two-dimensional shapes.	
	14. Use two-dimensional shapes to draw patterns and pictures.	
	15. Make observations about their patterns and pictures. (E.g., Some two-dimensional shapes make patterns that cover a page; others leave spaces.)	
	16. Identify the relative position of objects presented in concrete and pictorial form.	
	17. Position objects according to descriptions of their relative position.	

Materials	Teaching/ Learning Activities	Assessment Strategies
	The students can:	
Three-		Practical
dimensional	Use the shapes to make objects of their choice.	activities
shapes		
_	Select examples of two-dimensional shapes from a set	Simple
Representations	of three-dimensional and two-dimensional shapes.	projects;
of two-		such as
dimensional	Select a two-dimensional shape that matches the	making a
shapes made	description given by a classmate or teacher. E.g., find	poster that
from straws,	and name a shape that has four sides.	includes
matchsticks,	Contain dimensional shames according to since	sketches of
paper strips,	Sort two-dimensional shapes, according to given	a particular
paper cutouts	criteria, e.g., whether the shapes are large/small;	shape (e.g.,
Examples of	whether they have three, four, or five sides.	squares) and the
rectangles,	Sort sets of two-dimensional shapes into groups, using	name of the
squares, and	criteria they have selected, then explain how the shapes	shape.
circles of various	in each group are alike and how the groups are	Shape.
sizes	different.	
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Household	Name the shape (rectangle, square or circle) that has	
objects (e.g.,	been placed on their desk.	
mugs, bowls,	•	
ornaments) and	Pick out the rectangles from a set of two-dimensional	
pieces of cloth	shapes and sketch them.	
with geometric	Repeat the activity for squares and circles.	
patterns		
	Observe household objects and pieces of cloth, and talk	
	about the patterns in these objects.	
	Use two-dimensional shapes to sketch patterns on	•
	paper. Talk about their patterns. E.g., they can identify	
	those shapes that make a pattern that entirely covers a	
	sheet of paper, and those shapes that leave spaces in the	
	pattern.	
	Talk about the relative positions of a set of objects that	
	have been placed on their desks.]
	Identify and mark the objects drawn on a sheet of	
	paper, given the positions of the objects.	
	Papar, Strait are positions of the objects.	
	Place objects in the classroom according to directions	
	involving positions. E.g., 'place the ruler beside the	
	mathematics book.'	

Measurement

Topic	Learning Outcomes
	By the end of Grade One, students should be able to:
Linear Measurement Use of non-standard units Use of the metre to measure lengths, heights and distances	 Estimate lengths and heights of objects using nonstandard units. Measure lengths and heights of objects using nonstandard units. Estimate and measure distances in the school environment using non-standard units. Explain why standard units are necessary. Estimate and measure lengths and heights of objects using the metre as the unit of measure. Estimate and measure distances in the school environment using the metre as the unit of measure. Record linear measurements using appropriate notation. Compare two linear measurements using phrases such as longer than, shorter than, taller than, etc.
Measurement of mass Use of non-standard units Use of the kilogram Comparison of mass	 9. Estimate and measure the mass of objects using non-standard units. 10. Estimate and measure the mass of objects using the kilogram as the unit of measure. 11. Record measurements of mass using appropriate notation. 12. Compare the mass of two objects, using phrases such as heavier than, lighter than, etc.

Materials	Teaching/Learning Activities	Assessment Strategies
	The students can: Carry on a discussion with their teacher about how people	
Drinking straws	measured before there were measuring instruments.	Practical tasks
Pencils Pens	Observe demonstrations of how a non-standard unit (e.g., hand span, foot span, pencil) may be used to measure the	Observation
Popsicle sticks	length of objects. Estimate the length of objects in the classroom and	Questioning
Metre rulers, tape measures	household objects using the non-standard unit that the teacher demonstrated.	
that are 1 metre long	Record their estimates, e.g., the desk is five hand spans long.	
-	Measure the lengths that they have estimated and record the estimates.	
Household	Talk about whether the estimates and actual measures were close or far apart.	
objects e.g., combs,	Repeat the activity using other non-standard activities.	
boxes, belts	Use non-standard units such as foot span, stride, or arm length to estimate and measure distances in the school, e.g.,	
Objects in the Classroom	the distance between the school gate and the principal's office.	
	Measure the length an object or a distance using several non-standard units (e.g., hand span, a drinking straw) and	
1cent, 2 cent,	record the measurements. Talk about why the measurements were different even	
5 cent coins	though they measured the same length. Measure the length of an object using several of the same	
	non-standard unit. E.g, one student measures the length using his/her hand span. Another student measures the same object using his/her hand span.	
	Compare the results of the measurement and give reasons for any differences.	
	Talk about why we need to use a standard/same unit to measure lengths and distances.	
	Observe and talk about examples of metre rulers and metre long measuring tapes.	
	Observe demonstrations of how to use metre rulers and measuring tapes to measure lengths.	

	Learning Outcomes
Topics	By the end of Grade One, students should be able to:
Measurement of capacity Use of non-standard units	 13. Estimate and measure the capacity of containers using non-standard units. 14. Compare the capacity of containers using non-standard units, and using phrases such as holds more than, holds less than, etc. 15. Record measurements of capacity using appropriate notation.
Measurement of temperature Vocabulary	16. Describe the temperature of an object using phrases such as warm', 'hot' 'cold', etc.
Time Vocabulary Use of the calendar Time on the hour and half-hour	 17. Use time vocabulary appropriately, e.g., now, later, soon, year, month day, etc. 18. Name the days of the week. 19. State the number of days in a week. 20. Name the months of the year. 21. State and write the date of the current day. 22. Tell time on the hour and half-hour. 23. Read and write time on the hour and half hour in several ways (e.g., 8:00, eight o' clock). 24. Represent time on the hour and half-hour. 25. Represent and write the time for events that occur on the hour or half-hour, e.g., break time.

Topics	Learning Outcomes By the end of Grade One, students should be able to:
Money Features of coins Representation of money Making change	 26. Describe the 1 cent, 2 cent, 5 cent, and 10 cent coins. 27. Identify the 1 cent, 2 cent, 5 cent, and 10 cent coins. 28. Represent a coin value (up to 20 cents) using several combinations of coins. 29. Find the total value of a combination of coins, with totals up to 20 cents. 30. Make change from amounts up to 20 cents, using counting on. 31. Create and solve problems involving money.

Materials	Teaching/Learning Activities	Assessment Strategies
	The students can:	
	Touch containers filled with water of different temperatures, e.g. a container filled with cold tap water, another filled with water and ice, and another filled with hot tap water, and describe the temperature of the water.	
	Talk about school and national events using time vocabulary.	
	Take responsibility for changing, on a daily basis, a chart that records the day of the week and the date. Identify the date of the current day on a calendar, and write the date.	
	Show the times indicated for particular events (e.g., time for a concert, break time, lunch time) on a real or model clock. Draw the hands on clock faces to show times on the hour or half-hour.	
	Write a short description indicating the times that they carry out various activities. State the time that is shown on a real clock, model clock, or drawing of a clock.	
	Sort a set of coins comprised of 1 cent, 2 cent, 5 cent and 10 cent coins. Close their eyes, then describe a coin that has been placed in their hand and identify the coin.	
	Represent 5 cents using 1 cent and 2 cent coins. Represent 10 cents using a set of 1 cent coins, 2 cent coins, and a combination of 1 cent and 2 cent coins. Talk about and show how 5 cent coins can be used to show 10 cents.	
	Use counting and skip counting to determine combinations of coins that can be used to represent amounts up to 20 cents.	
	Set up a class shop. In playing shop, they use counting on to find the total of a set of coins and to make change from amounts up to 20 cents.	
	Make up problems based on the cost of goods in their shop and solve them.	

Number Concepts

Topic	Learning Outcomes By the end of Grade One, students should be able to:
Counting Counting forwards Counting backwards Counting on Skip counting Ordinal numbers	

Materials	Teaching/Learning Activities	Assessment Strategies
Manipulatives,	The students can: Touch a set of objects, one at a time, and count the objects. State the number of objects in the group.	Practical tasks
such as blocks, shells, large buttons, bottle	Count as they make a set of objects. State the number of objects in the set.	Observation Questioning
buttons, bottle caps, Popsicle sticks, etc Numeral cards, i.e., cards with a numeral written on	Use problem-solving strategies such as acting out the problem, and counting, to solve problems. E.g., of a problem: There are five persons in a group. Each person has 10 marbles. How many marbles are there altogether? Talk about the different ways that they can count to	
them Number cards, i.e.,	find the answer to the problem. Count as they make a set of objects of a given	
cards with a set of objects drawn or stuck on them; cards with a	number (e.g. 30). Place these objects into smaller sets of 2 (or 5 or 10). Use the smaller sets to practise skip counting.	
number written in words	Draw jumps of 2's (or 5's) on a number line and skip count as they make the jumps.	
Hundred chart Number lines	Use a hundred chart to skip count; e.g., circle the numbers that would be counted in counting by 5's or 10's.	
Calculators	Arrange a set of numeral cards to represent the sequence of numbers as they skip count. Look for patterns in the sequence of numbers. Use the patterns to help them skip count.	
	Recite, and demonstrate, rhymes that involve counting.	
	Count as they make a set of 10 objects. Practise counting backwards as they remove one object at a time from the set.	
	Use a number line to practise counting backwards, by walking back from a given number to one, and stating the number name as each step is made.	

Topic	Learning Outcomes By the end of Grade One, students should be able to:
Whole Numbers Representation of numbers Making and comparing sets	

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Materials	Teaching/Learning activities	Assessment Strategies
	The students can:	
Manipulatives, such as blocks,	State whether a given counting sequence is correct. E.g., John was asked to count from 25 to 29. He	Questioning
shells, large buttons, bottle	said: "twenty five, twenty-seven, twenty-nine." Was he correct?	Observation
caps, Popsicle		Oral
sticks, etc	Explore their calculator to find out how it can be used to skip count and count backwards.	presentations
Numeral cards, i.e., cards with a	Demonstrate the procedures to the class.	
numeral written on them	Arrange a set of class activities in the order in which they occurred.	
Number cards,	Arrange the events in a story in the order in which they occurred.	
i.e., cards with a set of objects drawn or stuck	Talk about the activities and events, using words related to ordinal arrangements, such as first, second, third, last etc.	
on them; cards with a number written in words	Follow directions related to ordinal arrangements; e.g., 'Identify the third person in the line.'	
Hundred chart Number lines	Look at an arrangement of objects that are different and identify the position of an object given its description.	
Calculators	Look for patterns in the way in which numbers between 10 and 20 are written in words.	
Sheets of paper divided into 20 rectangles	Count the number of objects on number cards with sets of objects, and match the cards with the cards showing the corresponding numeral and number written in words.	
	Count the number of objects in a set that is presented in concrete or pictorial form, and write the number in words and numerals.	
	Use a variety of objects to make sets of a given size. E.g., use buttons, blocks, and sticks to represent fifteen.	

Fractions Meaning of a whole and a part Unit fractions: One-half, one-quarter 15. Identify a whole and parts of a whole. 16. Identify one-half and one-quarter of a whole. 17. Explain what one-half and one quarter mean. 18. Represent one-half and one quarter of a whole. 19. Read and write the fractions \(\frac{1}{2}\) and \(\frac{1}{4}\).	Topic	Learning Outcomes By the end of Grade One, students should be able to:	
	Meaning of a whole and a part Unit fractions: One-	16. Identify one-half and one-quarter of a whole.17. Explain what one-half and one-quarter mean.18. Represent one-half and one quarter of a whole.	

Materials	Teaching/Learning activities	Assessment Strategies
	The students can:	200
Manipulatives, such as blocks, shells, large buttons, bottle caps, Popsicle sticks, etc	Use paper that has been separated into rectangles to draw a variety of arrangements of objects to represent a given number. Display the arrangements in the class. Answer questions such as the following: In how many different ways can you draw a set of 18 objects?	Practical tasks Observation Journal entries, e.g.,
Number lines	Arrange sets of objects in one-to-one correspondence to help them make sets that are one more or one less than a given number.	to state what the collective number names mean.
Sheets of paper divided into 20 rectangles	Use counting on (counting backwards) to help them draw sets that are one more (one less) than a given number.	
	Talk about what the symbols '=' and '>' mean. Make sets that are equal to a given set. Make sets that are more than a given set.	
	Make sets that are less than a given set. Talk about the symbol that they think could be used to represent 'less than'. Look at the symbol that represents 'less than' and talk about how it is alike and different from the symbol that represents 'more than'	
	Choose a number between 1 and 20, and draw a set of objects on a sheet of paper to represent that number. Look at a set of objects drawn by a classmate and say whether the number of objects in the classmate's set is equal to, more than, or less than the number of objects in their arrangement. Write number statements, using =, >, or <, as appropriate, to indicate the relationship between the two sets.	
	Use collective number names in descriptions of activities that they have carried out.	

Materials	Teaching/Learning activities	Assessment Strategies
	The students can:	3000
Manipulatives, such as blocks,	Tell stories that involve collective number names.	Observation
shells, large buttons, bottle	Make up problems that involve collective number names and solve them.	Questioning
caps, Popsicle sticks, etc	Talk about situations in which they have divided things into parts, using terms such as part, piece,	Oral presentations
Geometric shapes cut from paper.	whole. Talk about those situations in which the parts were equal or of the same size. Explain how they were able to divide the things	Practical tasks
String Ribbon	into equal parts. Talk about situations in which they have used the words 'half' or 'halves'. Act out the situations. Talk about what half or halves meant in those situations.	
	Fold a geometric shape cut from paper into two equal parts. Describe the parts formed, using phrases such as 'two equal parts' and 'halves'.	
	Work in groups. One group has circular cutouts, another rectangles, another squares, and another hexagons, etc. Each group folds the shapes into halves in as many ways as possible. Each group presents its shapes to the class and explain why their folds resulted in halves. Draw diagrams to represent the shapes with their folds.	
	Shade one of the parts of their geometric cutouts. Talk about the shaded part, using phrases such as 'one of two equal parts', 'half', and 'one-half'.	
	Talk about, and demonstrate, how they would fold or cut other material (e.g., string, ribbon, cookies) into halves.	

Materials	Teaching/Learning activities	Assessment Strategies
	The students can:	•
Diagrams of shapes that have	Look at examples of things that have been separated into two parts and identify those that have	Observation
been divided into two or four equal	been folded or cut into halves.	Questioning
parts	Shade parts of diagrams to show one-half, and write the numeral to represent the fraction.	Oral presentations
	Talk about the numeral $\frac{1}{2}$, e.g., what 1 represents and what 2 represents.	Practical tasks
	Take several geometric shapes, pieces of ribbon and string, and demonstrate how they would fold them into four equal parts.	
	Talk about what each part represents, using terms such as 'one of four equal parts', 'one-fourth', 'one-quarter'.	
	Talk about what the numeral $\frac{1}{4}$ represents.	
	Identify representations of one-quarter from among a set of shapes or diagrams that have been divided into four parts.	

Computation

Topic	Learning Outcomes By the end of Grade One, students should be able to:	
General Vocabulary Relationships among operations basic facts	 Describe the procedures for carrying out addition, subtraction, and multiplication, using appropriate vocabulary such as 'total', 'sum', 'join together', 'subtract', 'take away', 'sets of', 'times', etc. 	
	 Use several devices (e.g., concrete and pictorial representations, a calculator) to explore the properties of addition and subtraction, e.g., if 5 + 2 = 7 then 2 + 5 = 7; 7 - 0 = 7. 	
	3. Use several devices to demonstrate relationships among the number facts for addition and subtraction, e.g., if 5 + 4 = 9 then 9 - 5 = 4.	
	4. Use several devices and strategies (e.g., properties of addition and subtraction) to build up the basic number facts for addition and subtraction.	
Addition of whole numbers	5. Create and solve problems involving addition of one digit numbers, with totals up to 20.	
Concrete, pictorial and symbolic representation of	6. Add two one-digit numbers, using objects and pictures/diagrams.	
addition	7. Add three one-digit numbers, using objects and pictures/diagrams, with totals up to 20.	
	8. Mentally add two one-digit numbers, with totals up to 10.	
	9. Write number sentences to represent addition.	
	10. Use objects to determine the missing number in an addition number sentence, e.g., $7 + \theta = 12$, $\theta + 4 = 8$	

Materials	Teaching/Learning Activities	Assessment Strategies
	The students can:	
	Read problems which involve addition. Act out the	
Manipulatives	problems, and draw diagrams to represent the	Practical tasks
such as	actions in the problems.	
shells, stones,	Talk about how they could use counting to	Observation
buttons,	complete the solution to the problems.	
etc.	Write sentences to represent the solution to the	Questioning
	problems.	D 1
Number lines		Pencil and paper
	Form two sets of a given size (e.g., 3 and 5).	exercises
Numeral cards,	Join the sets and find the size of the combined sets.	D (C1)
each with a	Repeat the activity using other numbers.	Portfolio
numeral from 0	Talk about their actions, using phrases/words such	assessment, with
to 20	as 'joined together', 'and', 'added to' 'makes'.	entries focussing
Number cards,	Write sentences to describe the addition. E.g., 'A	on e.g., addition
each with a	set of 3 joined to a set of 5 makes a set of 8.	and subtraction
diagram	'3 objects added to 5 objects gives 8 objects.'	vocabulary,
depicting a set of		representations of
objects	Compare sets of statements such as the following.	addition and
De also and a f	Six oranges are in a basket. Five oranges are in	subtraction, solutions to
Packages of addition cards:	another basket. The total number of oranges is eleven.	
each packet	Six and five makes eleven.	problems
containing some	Six added to five equals eleven.	
cards with a	The sum of 6 and 5 is 11	
numeral (0 to	6 and 5 = 11	·
20), some cards	6 plus 5 = 11	
with an addition	6+5=11	
combinations	Talk about what the words 'total', 'sum', and] .
(e.g. 3 plus 4),	'plus' mean, and what the symbol + means.	
and some cards	prob modify and what are symbol a modific	
with sets of	Find the total number of dots on a domino piece.	
objects that	Play with dice. Throw two dice and find the total of	
represent the	the two numbers that appear face up. The students	
addition	record the total. They repeat the activity and record	
combinations	the totals. They can talk about the largest/smallest	
	answer that they got.	
Calculators	Make up problems involving addition.	
	Use materials of their choice or diagrams to solve	
	the problems.	
	Write number sentences to represent the solution.	

Topic	Learning Outcomes By the end of Grade One, students should be able to:
	by the cha of Grade One, stadents should be able to:
Subtraction of whole numbers Concrete, pictorial and symbolic representation of subtraction	11. Create and solve problems involving subtraction situations.12. Subtract a one-digit number from numbers up to 20, using objects and pictures/diagrams.13. Write number sentences to represent subtraction.
Multiplication of whole numbers Repeated addition	14. Use objects and pictures/diagrams to show repeated addition situations.15. Describe repeated addition situations using 'sets of'.
	16. Write number sentences to represent repeated addition situations, e.g., $2 + 2 + 2 = 6$, 3 sets of 2 make 6.
	17. Complete multiplication number statements, with products up to 12.
	18. Create and solve problems involving multiplication with products up to 12.

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Materials	Teaching/Learning Activities	Assessment Strategies
	The students can:	
	Pick a numeral card at random and show it to the class. Pick two number cards at random and show them to	
	the class. Tell the class whether the sum of the numbers represented by the sets on the number cards is equal to the numeral shown on the numeral card.	
	Pick a numeral card (e.g, 12) and use the number cards to help them list the addition statements with a sum represented by the numeral shown on the numeral card.	
	Play card games using the packets of addition cards. E.g., match cards with addition combinations to the numeral cards that represent the answer to the addition statement and/or to cards with sets that represent the addition combinations.	
	Talk about what statements such as $6 + \Box = 9$ and $\Box + 5 = 11$ mean.	
	Use objects, diagrams, number lines, and counting on to complete number statements such as $6 + \Box = 9$ and $\Box + 5 = 11$.	
	Form three sets of objects according to given directions; e.g., a set of 6 objects, a set of 3 objects, and a set of 5 objects.	
	Demonstrate how they would find the total number of objects in the three sets. Repeat the activity using other numbers. Talk about the different strategies that they used. Use their strategies to complete number statements involving three addends.	
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Materials	Teaching/Learning Activities	Assessment Strategies
	The students can:	<u> </u>
	Work in groups of 4 to 6 persons. Each person uses objects, diagrams, a number line, or a calculator to obtain the answers to pairs of statements such as 5	
	+4= -; 4+5 = -	
	Compare their answers. Talk about the patterns in their answers.	
	Work in groups to prepare poster displays of the basic facts for addition and subtraction; e.g., a poster display for the 'family of 9' (all the addition facts with a sum of 9 and the related subtraction facts); or a poster display of addition facts involving 0 and the related subtraction facts; or a poster display of doubles (e.g., $4 + 4 = 8$; $8 - 4 = 4$). Talk about the patterns in their posters.	
	Listen to stories involving subtraction and act out the stories.	:
	Read problems which involve subtraction. Solve the problems by using strategies such as acting out the problem, drawing diagrams, solving a simpler problem. Talk about how they obtained their answers to the	
	problems. Write sentences and number statements to show their solutions to the problems.	
	Talk about the subtraction words/phrases (e.g., take away; gave away; how many more does Janet have than Albert; how much more is needed) in the problems and what the words/phrases meant.	
	Examine statements such as the following. 8 take away 3 leaves 5 8 minus 3 is 5 8 - 3 = 5 Talk about what the symbol — means.	

Materials	Teaching/Learning Activities	Assessment Strategies
Jigsaw puzzles made from pieces of poster board cut into 4 parts. One part has several sets with the same number of objects, another part has a description of the objects (e.g., 3 sets of 2), another part has the equivalent repeated addition combination (2 +2 +2), and the fourth part has the total number of objects in the sets	The students can: Demonstrate and explain how they would use objects, diagrams, or a number line to complete statements or answer questions such as the following. Eight take away four is Sixteen minus 4 equals Jordan needs 10 books. He has 4 books. How many more books does he have to buy? Alyssa has 12 crayons. Margaret has 8 crayons. How many more crayons does Alyssa have than Margaret? Write the number sentence that goes with each statement or question. Listen to stories or situations that involve repeated addition and act out the situations or stories. Illustrate their actions using objects, pictures, or diagrams. Talk about their illustrations, identifying the numbers of sets and the number in each set. Represent the situation as a repeated addition sentence and as a sentence that uses the phrase 'sets of'. Put the jigsaw puzzles for multiplication together.	
	Represent multiplication statements, such as 3 sets of 4 = \(\sigma\), using arrays. * * * * * * * *	
	Complete the statement by determining the number of objects in the array.	

Materials	Teaching/Learning Activities	Assessment Strategies
	The students can:	
	Search for, and talk about, everyday situations in which things are parcelled in groups of the same size. E.g., Bread may be sold in packets of 4 or 5 loaves.	
	Make up problems that involve multiplication. Exchange the problems among their classmates. Solve the problems and display their solution in the classroom.	

Attainment Criteria

The attainment criteria outline the mathematical competencies expected of students at this grade level. The criteria move progressively from Level 1(basic competency) to Level 4. It is expected that at each attainment level, the students would also be able to apply the competencies to situations involving real-life experiences, other subjects, and other mathematical topics as appropriate and to carry out tasks involving problem solving, communication, and reasoning.

The criteria are as follows.

Statistics/Data Management

- Level 1: Classify objects and people according to selected attributes; collect simple sets of data through observation and simple interviews; record collected data using simple number sentences, and represent collected data using objects.
- Level 2: Classify objects and people according to selected attributes; collect simple sets of data through observation and simple interviews; record collected data using simple number sentences; represent collected data using objects; and read and interpret the data presented in simple tables.
- Level 3: Classify objects and people according to selected attributes; collect simple sets of data through observation and simple interviews; record collected data using simple number sentences; represent collected data using objects; read and interpret the data represented in simple tables; read and interpret the data represented in simple pictographs and bar graphs.
- Level 4: Classify objects and people according to selected attributes; collect simple sets of data through observation and simple interviews; record collected data using simple number sentences; represent collected data using objects; read and interpret the data represented in simple tables; read and interpret the data represented in simple pictographs and bar graphs; describe how data are presented in tables, simple pictographs and bar graphs; and describe the similarities between pictographs and bar graphs.

Geometry

- Level 1: Classify and describe three-dimensional shapes on the basis of their attributes; and classify and describe two-dimensional shapes on the basis of their attributes.
- Level 2: Classify and describe three-dimensional shapes on the basis of their attributes; classify and describe two-dimensional shapes on the basis of their attributes; use three-dimensional shapes to make objects; select, use and explain their own criteria for classifying three-dimensional shapes; select, use and explain their own criteria for classifying two-dimensional shapes; and identify and name rectangles, squares, and circles.
- Level 3: Classify and describe three-dimensional shapes on the basis of their attributes; classify and describe two-dimensional shapes on the basis of their attributes; use three-dimensional shapes to make objects; select, use and explain their own criteria for classifying three-dimensional shapes; classify objects according to the three-dimensional shape that they represent; select, use and explain their own criteria for classifying two-dimensional shapes; identify and name rectangles, squares, and circles; identify the relative position of objects; and position objects according to descriptions of their relative positions.
- Level 4: Classify and describe three-dimensional shapes on the basis of their attributes; classify and describe two-dimensional shapes on the basis of their attributes; use three-dimensional shapes to make objects; select, use and explain their own criteria for classifying three-dimensional shapes; classify objects according to the three-dimensional shape that they represent; select, use and explain their own criteria for classifying two-dimensional shapes; explain why three dimensional shapes can slide, roll, or be stacked; identify and name rectangles, squares, and circles; identify the relative position of objects; position objects according to descriptions of their relative positions; sketch two-dimensional shapes; use two-dimensional shapes to draw patterns and describe their patterns.

Measurement

Measurement - Length, mass, capacity, and temperature

- Level 1: Estimate, measure, and record lengths and the mass of objects using non-standard units.
- Level 2: Estimate, measure, and record lengths and the mass of objects using non-standard units; estimate, measure and record the capacity of containers using non-standard units; explain why standard units are necessary.
- Level 3: Estimate, measure, and record lengths and the mass of objects using non-standard units; estimate, measure and record the capacity of containers using non-standard units; explain why standard units are necessary; estimate, measure and record lengths and heights using the metre as the unit of measure; compare the capacity of containers using non-standard units; and describe the temperature of an object.
- Level 4: Estimate, measure, and record lengths and the mass of objects using non-standard units; estimate, measure and record the capacity of containers using non-standard units; explain why standard units are necessary; estimate, measure and record lengths and heights using the metre as the unit of measure; compare the capacity of containers using non-standard units; describe the temperature of an object; and estimate, measure, and record the mass of objects using the kilogram as the unit of measure.

Measurement - Time

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- Level 1: Use time vocabulary appropriately; name the days of the week; and state the number of days in a week.
- Level 2: Use time vocabulary appropriately; name the days of the week; state the number of days in a week; state and write the date of the current day; represent and tell time on the hour; and read and write time on the hour in several ways.
- Level 3: Use time vocabulary appropriately; name the days of the week; state the number of days in a week; state and write the date of the current day; represent and tell time on the hour and half hour; and read and write time on the hour and half hour in several ways.
- Level 4: Use time vocabulary appropriately; name the days of the week; state the number of days in a week; state and write the date of the current day; represent and tell time on the hour and half hour; read and write time on the hour and half hour in several ways; name the months of the year; and represent and write the time for events that occur on the hour or half hour.

Measurement - Money

- Level 1: Identify and describe the 1 cent, 2 cent, 5 cent, and 10 cent coins.
- Level 2: Identify and describe the 1 cent, 2 cent, 5 cent, and 10 cent coins; and represent a coin value up to 20 cents using several combinations of coins.
- Level 3: Identify and describe the 1 cent, 2 cent, 5 cent, and 10 cent coins; represent a coin value up to 20 cents using several combinations of coins; and find the total value of a combination of coins, up to 20 cents.
- Level 4: Identify and describe the 1 cent, 2 cent, 5 cent, and 10 cent coins; represent a coin value up to 20 cents using several combinations of coins; find the total value of a combination of coins, up to 20 cents; and make change from amounts up to 20 cents using counting on.

Number Concepts

Number Concepts - Counting

- Level 1: Count in sequence to 100
- Level 2: Count in sequence to 100; count by tens to 100; and count by twos and fives to 50.
- Level 3: Count in sequence to 100; count by tens to 100; count by twos and fives to 50; count backwards from 10; and count on from a given number that lies between 1 and 100.
- Level 4: Count in sequence to 100, count by tens to 100, and count by twos and fives to 50, count backwards from 10, count on from a given number that lies between 1 and 100, use calculators to count in a variety of ways, and identify the ordinal position of an object in an arrangement of up to 12 objects.

Number Concepts - Whole numbers

- Level 1: Count and identify the number of objects in a set of up to 20 objects; make and draw sets of up to 20 objects; and read and write numbers up to twenty using numerals.
- Level 2: Count and identify the number of objects in a set of up to 20 objects; make and draw sets of up to 20 objects; read and write numbers up to twenty using numerals and words; make and draw a set that is equal to a given set; and use collective number names appropriately.
- Level 3: Count and identify the number of objects in a set of up to 20 objects; make and draw sets of up to 20 objects; read and write numbers up to twenty using numerals and words; make and draw a set that is equal to or one more than a given set; use collective number names appropriately; and compare two sets and pairs of numerals using the symbols '=' and '>'.
- Level 4: Count and identify the number of objects in a set of up to 20 objects; make and draw sets of up to 20 objects; read and write numbers up to twenty using numerals and words; make and draw a set that is equal to, one more than, or one less than a given set; use collective number names appropriately; compare two sets and pairs of numerals using the symbols '=', '>' and '<'.

Number Concepts - Fractions

- Level 1: Identify a whole and parts of a whole; and identify and represent one-half of a whole.
- Level 2: Identify a whole and parts of a whole; identify and represent one-half of a whole; and identify and represent one-quarter of a whole.
- Level 3: Identify a whole and parts of a whole; identify and represent one-half of a whole; identify and represent one-quarter of a whole; and read and write/use the fractions '\frac{1}{2}' and '\frac{1}{4}'.
- Level 4: Identify a whole and parts of a whole; identify and represent one-half of a whole; identify and represent one-quarter of a whole; read and write/use the fractions '½' and '½'; and explain what 'one-half' and 'one-quarter' mean.

Computation

- Level 1: Add two one-digit numbers and write number sentences to represent addition.
- Level 2: Add up to three one-digit numbers and write number sentences to represent addition; subtract one digit numbers from numbers up to 20 using objects or diagrams and write number sentences to represent subtraction.
- Level 3: Add up to three one-digit numbers and write number sentences to represent addition; subtract one digit numbers from numbers up to 20 using objects or diagrams and write number sentences to represent subtraction; use objects and diagrams to show repeated addition; write number sentences to represent repeated addition; and demonstrate the relationships that exist among the number facts for addition and subtraction.
- Level 4: Add up to three one-digit numbers and write number sentences to represent addition; subtract one digit numbers from numbers up to 20 using objects or diagrams and write number sentences to represent subtraction; use objects and diagrams to show repeated addition; write number sentences to represent repeated addition; demonstrate the relationships that exist among the number facts for addition and subtraction; mentally add two one-digit numbers with totals up to 10; determine the missing addend in an addition statement using objects; complete multiplications number statements with products up to 12; describe the procedures for carrying out addition, subtraction, and multiplication using appropriate vocabulary.

RECORD KEEPING

The following is an example of a checklist, which may be used as a means of monitoring a student's progress in attaining the competencies outlined in the criteria. The competencies are related to the area of Geometry. Similar checklists may be prepared for each of the content strands by using the competencies listed in Level 4 to prepare the items for the checklist.

For each of the competencies, place a tick ($\sqrt{}$) in the column headed 'Yes', if at the time of evaluation the student has acquired the knowledge and/or skills related to the competency. Otherwise, check 'No'.

Competencies	Yes	No
The student can:		
1. Classify three-dimensional shapes on the basis of their attributes		
2. Describe three-dimensional shapes on the basis of their attributes		
Classify two-dimensional shapes on the basis of their attributes.		
4. Describe two-dimensional shapes on the basis of their attributes.		
5. Use three-dimensional shapes to make objects.		
6. Select and use his/her criteria for classifying three-dimensional shapes.		
7. Explain the criteria that he/she has used to classify three-dimensional shapes.		
8. Classify objects according to the three-dimensional shape that they represent.		
9. Select and use his/her criteria for classifying two-dimensional shapes.		
10. Explain the criteria that he/she has used to classify two-dimensional shapes.		
11. Explain why three-dimensional shapes can slide, roll, or be stacked.		
12. Identify and name rectangles, squares, and circles.		

- 13. Identify the relative position of objects.
- 14. Position objects according to descriptions of their relative positions
- 15. Sketch two-dimensional shapes.
- 16. Use two-dimensional shapes to draw patterns.
- 17. Describe the patterns that he/she has made using two-dimensional shapes.

APPENDIX

SCOPE AND SEQUENCE INFORMATION

This section illustrates the scope and sequence of the specific learning outcomes in relation to the general exit outcomes for each strand. The tables identify the grade level at which concepts, skills, and processes related to each of the general exit outcomes are introduced and the grade levels at which they are further developed.

General Outcomes		Gr	ad	le l	Lei	vel	's
	K	1	2	3	4	5	6
Statistics							
Discuss data collection methods	1	1	1	1	1	1	1
Collect data	1	1	1	1	1	1	1
Present data using pictographs, bar graphs and tables	1	1	1	1	1	1	V
Interpret graphs and tables	1	1	1	1	1	1	1
Discuss relationships among data collection methods		1	1	1		1	1
Choose appropriate methods to represent data			1	1	$\sqrt{}$	V	1
Apply statistics to other aspects of mathematics and other				1	√	1	1
disciplines							
	<u> </u>			<u> </u>		L	L
Geometry							
Investigate attributes of three-dimensional shapes	1	1		1		1	1
Represent three-dimensional shapes	1	1	1	1		1	1
Investigate the attributes of two-dimensional shapes	1	1	1	1		1	1
Represent two-dimensional shapes	1	1	1	1		1	7
Demonstrate a sense of spatial awareness	1	1	1	1	$\sqrt{}$	1	1
Appreciate the aesthetic value of geometry	1	1	1				1
			Ŀ				
Measurement							
Appreciate the importance of measurement in every day life	V	17	1	1		1	1
Use correct measurement vocabulary/terminology	1	1	1	V	1	1	1
Identify standard units of measurement and their abbreviations	1	1	1	1	1	1	V
Identify and use measuring instruments	1	1	1	1	1	1	11
Select appropriate units and instrument to measure an object	1	1	1	1	1	V	1
Estimate and measure attributes of an object	1	1	1	$\sqrt{}$	1	1	1
Describe relationships within each type of measurement		1	1	$\sqrt{}$			1
Convert from one unit to another						$\sqrt{}$	1
Perform basic operations using units of measurement	1	1		1	$\sqrt{}$	$\sqrt{}$	7

General Outcomes	Grade Levels							
	K	1	2	3	4	5	6	
Number Concepts								
Relate number to the world of objects	1	$\sqrt{}$	1	V	1	1	1	
Represent and interpret number in a variety of ways	7	7	1	1	1	1	7	
Translate number names to numerals	1	1	1	1	V	7	7	
Explain the properties of numbers	1	1	1	1	1	1	7	
Explain the relationships that exist among the various types of			٧	7	1	V	\ \	
numbers		_	1	1	1	1	1	
Perform and explain algorithms accurately	1	1	7	1	1	1	J	
Investigate and explain the various routes to an answer to a	7	V	V	٧	V	\ \ \	"	
problem	1	17	1	1	17	1	1	
Determine when it is appropriate to use a calculator, a pencil	\ \ \	\ \ \	١,	"	'	"	`	
and paper strategy or a mental strategy to investigate number								
concepts		L	<u> </u>	L				
Computation	<u> </u>	7 7	1 7	17	1.7	1.1	TV	
Use the vocabulary associated with the four basic operations	17	17	17	N	1 N	1	17	
Carry out addition, subtraction, multiplication, and division of	1	1	1	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	Y	\ \	\ \	
hala numbers		1	17	+7	17	17	17	
Carry out addition, subtraction, multiplication, and division of		V	1	"	'	'	'	
fractions	+	+-	+	+	+	7	1	
Carry out addition, subtraction, multiplication, and division of					'	'	'	
decimals		17	+	十、	Η,	17	17	
Explain and use the relationships that exist among the four		'	`	`	' '	`	'	
basic operations	17	1	+	1	1	T_{γ}	1 1	
Apply computations to real life situations	+	+			· I _	' 1		
Estimate the results of an operation	17	+		`	• 1—			
Determine the reasonableness of the answer obtained on	"	'		`				
carrying out an operation	1	+	π,	Π.	1	7	117	
Determine when it is appropriate to use a calculator, a pencil	'							
and paper strategy or a mental strategy to investigate number								
concepts								

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